

Annalisa Alvrus
Bradley Peterson
Melvin Van Vorst

Angela Buer
Nick Willis
Colleen Byron

Katelyn Armbruster
Andre Miller

Greg DeSimone
Kerry Lengel

MUSEUM AND CULTURAL ADVISORY BOARD MEETING

Date: July 27, 2023
Time: 4:00 p.m.
Location: Zoom & Mesa Arts Center South Conference Room

◇ Results ◇

1. Public Comments: There was one observer who had no comments.
2. Introduction of New Board Member and update on recent board resignation: Sarah Goedicke introduced new board member Andre Miller and informed the board of Ivan Martinez's recent resignation.
3. Take Action: Elect a Chair for FY 2022-2023 – Nick Willis: Melvin Van Vorst nominated Nick Willis for Board Chair and Colleen Byron seconded. There were no other nominations. The Board voted unanimously to elect Nick Willis as Board Chair.
4. Take Action: Elect a Vice-Chair for FY 2022-2023 – Nick Willis: Nick Willis nominated Katelyn Armbruster for Board Vice-Chair and Melvin Van Vorst seconded. There were no other nominations. The Board voted unanimously to elect Katelyn Armbruster as Board Vice-Chair.
5. Approval of Minutes from the May 25, 2023 Meeting: Melvin Van Vorst motioned to approve the minutes as presented and Colleen Byron seconded. The Board voted unanimously to approve the minutes as written and they will be posted to the city's website.
6. Update on Staff Report Format – Ilyia Riske: Ilyia Riske gave a brief overview of the new format for delivering staff updates to the board.
7. Presentation on i.d.e.a. Museum Renovation and next exhibit – Jarrad Bittner: Jarrad Bittner and Mike Goodwin gave a presentation on upcoming improvements and construction projects, in addition to an update on the upcoming exhibit opening in September 2023.
8. Discuss: Projects, Initiatives, or Presenters of Interest – Board Members
9. Report on Conferences, Meetings, Events, or Performances Attended – Board Members – Information Only
10. Adjourn

Next Board Meeting: Thursday, September 28, 2023 – hybrid meeting on zoom and at Arizona Museum of Natural History.